

Virtual Reality Hardware Requirements

SUNRISE Virtual Reality programs are delivered via an off-theshelf PC

- The technology is completely PC based
- Computers (Pentium 300 and up) are use a 3-D graphics accelerator
- Low cost VR headsets, tracking, and input devices are used
- VR software is installed directly onto school computers

Minimum Specifications: Computer

- 1. Pentium 3 or equivalent or better CPU, 600 megahertz or higher
- 2. 64 MB Ram, preferably 128 MB Ram
- Motherboard with 1 AGP slot, 1 joystick port, two USB ports
- 4. CD-ROM or DVD drive
- 5. At least one "9 pin" serial port

Minimum Specifications: Graphics Accelerator Card (est. price: \$150)

1. Card based on Nvidia Geforce 3 or Ati Raedeon 8500